

2023



Legends of the Lake Tournament

May 5, 2023

Official Tournament Rules & Registration

Captain's Name: _____

Boat Name: _____ Boat Length: _____

Street Address: _____ City: _____

State: _____ Zip: _____ E-Mail: _____ Phone: _____

- **\$2,000 First place guarantee courtesy of Great Lakes Gear.**
- 100% payback of all entry money. Top 5 places paid.
- Scoring determined by total weight of five salmon and/or trout.
- Entry fee is \$100 per boat.
- Registration must be paid before you leave the dock.
- All captains must be a member of the Hoosier Coho Club and be a minimum of 18 years of age.
- Maximum number of rods fishing at any time is nine (9).
- One crew member and fish must be in line for weigh in no later than 3:00 p.m. (MI City Pavilion).
- Pre-register by submitting form and entry fee to any HCC board member prior to May 5.
- Start time is 6:00 a.m Friday Morning. The tournament committee will use Channel 78 to start and end the fishing period. No lines in the water until the start is announced. All participants must monitor Channel 78 at all times. You must not depart a one-half mile radius from the pier heads until the announcement of the start of the fishing period.
- Any questions please contact Bruce Brown (574) 360-8741 dock 422 (Colorblind).

Champion will be recognized, and prizes awarded at Hoosier Coho Classic Captain's Meeting at the Michigan City Yacht Club Pavilion at 7:00 p.m. on May 5.

All reasonable precautions will be taken by the Tournament Committee to protect persons and property during the tournament. Neither the Tournament Committee, Rules Committee, officers, and directors of the Hoosier Coho Club can or will be responsible for the safety of persons for accident, theft, damage by fire, vandalism, or any other cause for loss to a contestants' property. Participants understand and agree to hold harmless the aforementioned groups and individuals from liability or damage as may be incurred from participation in the tournament.

Captain's Signature: _____ Date: _____